

# APEX Studies: Accelerating w. Near 3<sup>rd</sup> Order Resonance

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# Status: Au104third

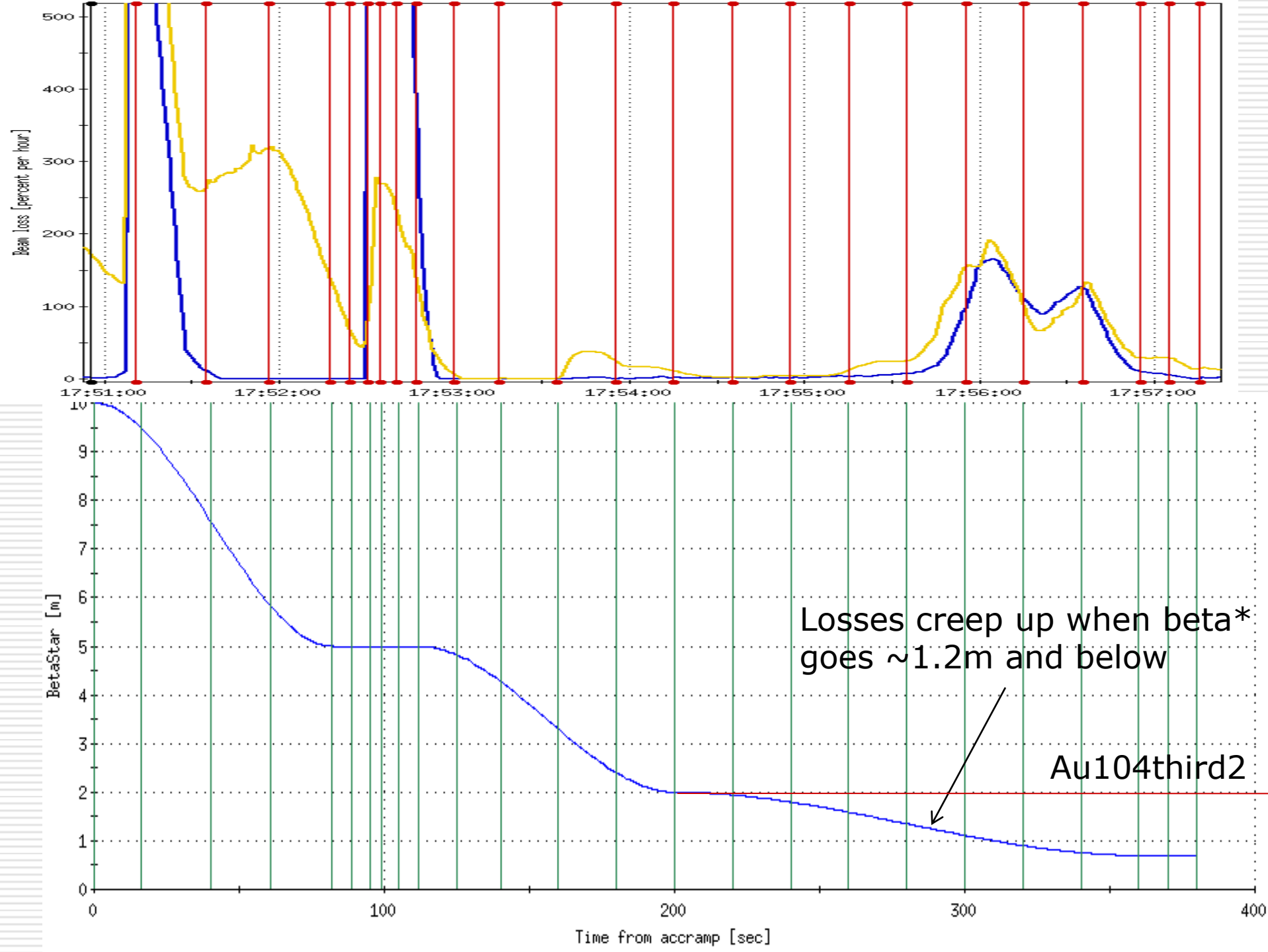
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- Developed ramp Au104third
    - Working point at  $Q_x=31.31$ (Yellow),  $31.36$ (Blue),  $Q_y=32.325$ (Yellow),  $Q_y=32.343$ (Blue)
    - $\beta^*$  at IP6 and IP8 gets squeezed from 10m at injection to 0.7m at store during acceleration
  - 23 Blue bunches and 56 Yellow bunches made to store energy with  $\sim 1 \times 10^9$  bunches intensity
    - Blue working pt: 0.358, 0.343 and Yellow working pt: 0.31, 0.325
    - Bunch intensity is about  $\sim 1 \times 10^9$
  - Tried 111x111 ramp, but failed due to permit pull triggered by beam losses in Blue
    - Correlated with  $\beta^*$  squeeze below 1m.
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# Current Status: Au104third2

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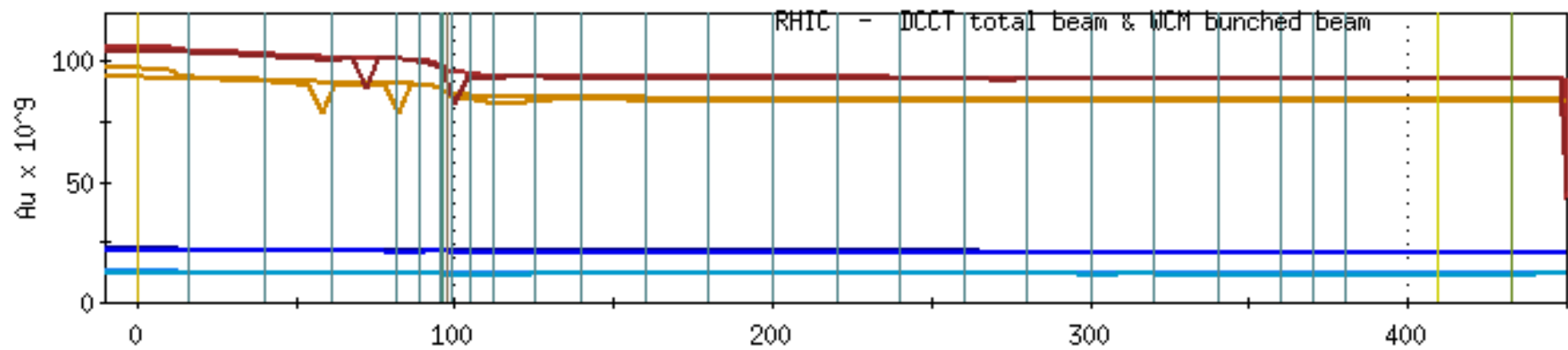
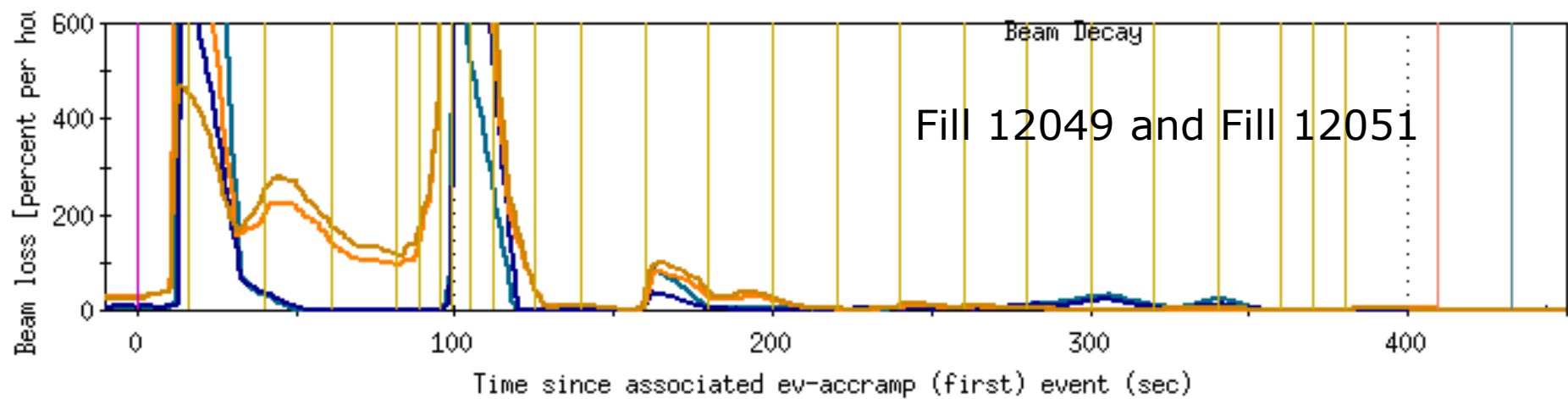
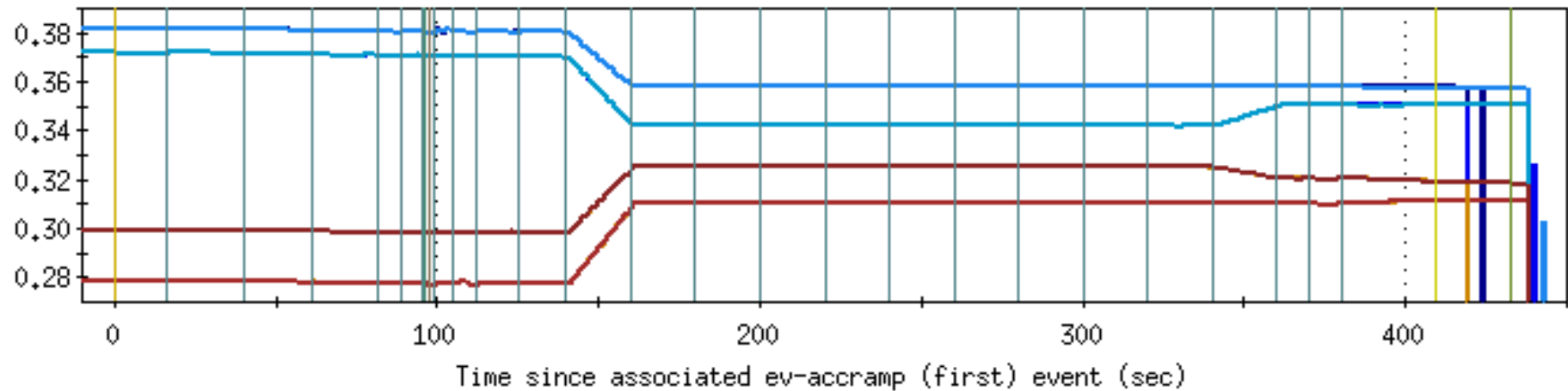
- Difference between Au104third2 and Au104third
    - beta\* squeeze from 1.7m to 0.7m is stopped for the final part of the ramp
  - Tested Au104third2 by Don and other ps experts without beam
    - Different QPA table from Au104
    - Change between difference ramp needs 2 hours.
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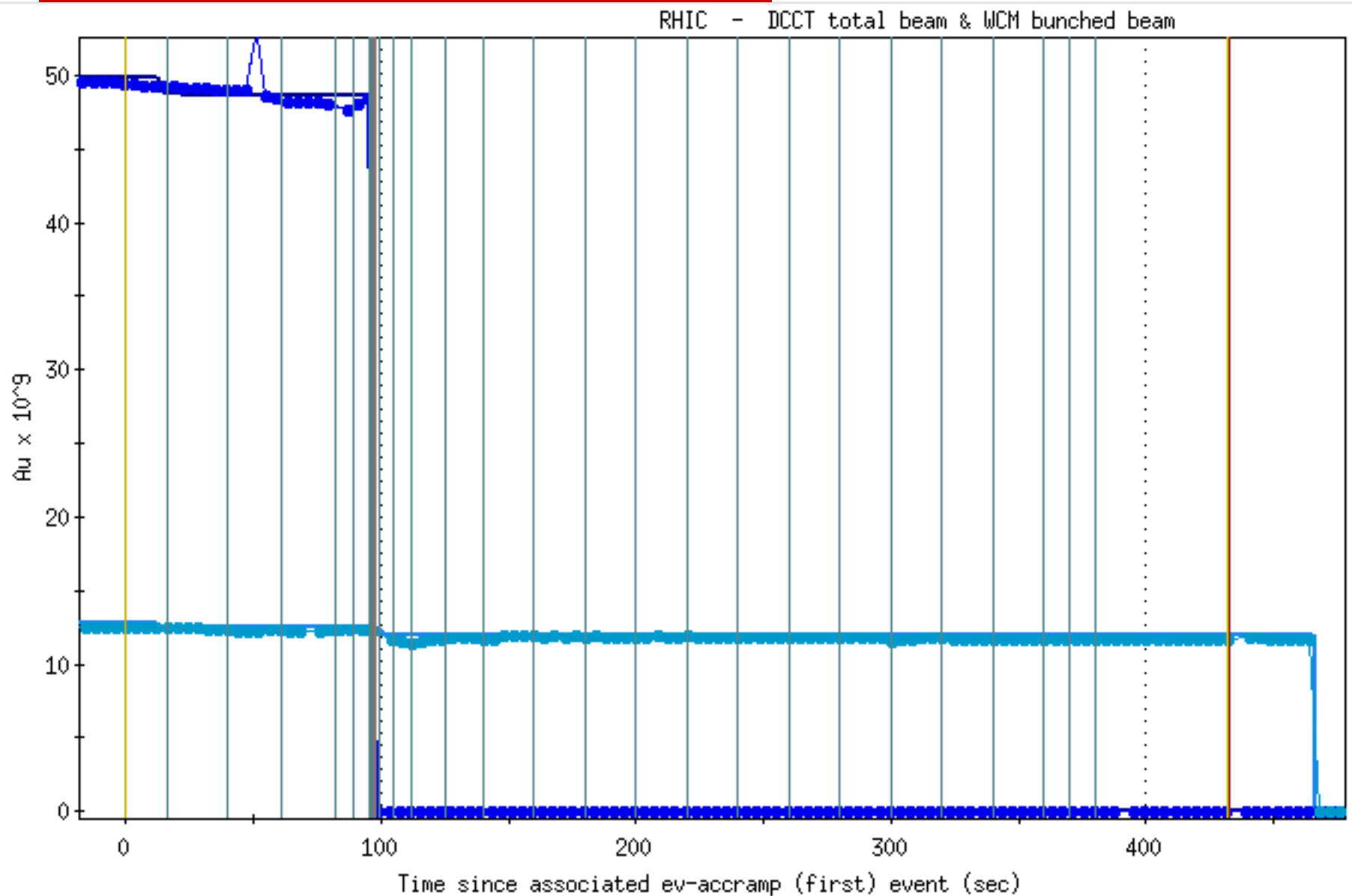
# Current Status: Au104third2

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- Chromaticity along the ramp in both rings was measured with tune feedback on. Vertical chromaticity in both rings after tune swing was adjusted to minimize the beam losses
- Yellow made to top energy twice with 111 bunches ( $\sim 1e9$  ppb injected). Vertical tune of 0.325 ( $\Delta = 0.008$ ).
- The post-tune swing part of the ramp (when we are near resonance) is nearly lossless.
- Major stumbling block is blue transition loss (unrelated to resonance).



# Blue transition problem



# what are missing for completing the study?

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- Explore the chromaticity space with  $Q_y$  at 0.008 away from  $1/3$ . For high intensity proton beam,  $\sim 2$  units of chromaticity is needed for keep the beam from being unstable
    - Can we still ramp 111 bunches with  $\sim 2$  units of vertical chrom?
  - Explore how much closer we can push  $Q_y$  to  $1/3$ 
    - Tune scan at a step size of 0.0005
  - Demonstrate the reproducibility of the ramp
  - ramp 111x111 to store
  - need  $\sim 24$  hours development time
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# Plans

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- Switch from the current physics ramp Au106 to Au104third2:  
2 hours
  - Measure chromaticity with 6x6 ramp
  - Adjust chromaticity
    - in Yellow later part of the ramp to be  $\sim 2$  units. Check whether we can still ramp 111 bunches
    - In Blue, chromaticity before and after transition
  - If successful, tune scan at a step size of 0.0005
  - Repeat the ramp with tune closest to  $1/3$  for 3~4 times
  - If time allows, spend 2~3 ramps to fix the Blue transition problem, may take 2~3 ramps
  - If successful, ramp 111x111
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# Motivation

